

Computational Pangenomics #CPANG18

Day 3 (March 8, 2018)

Tobias Marschall, Erik Garrison, and Jordan Eizenga

Wrap up of day 2

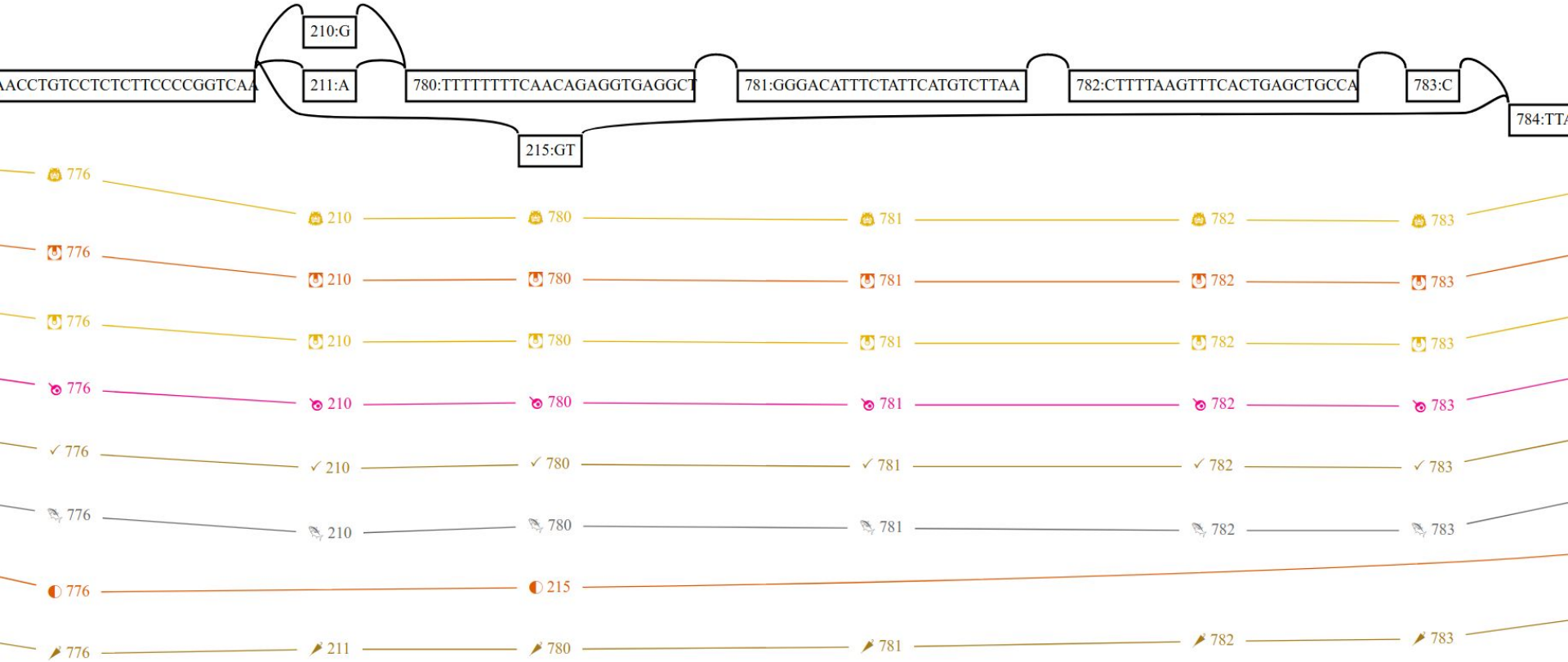
New commands in vg: msga, surject, vectorize, mod, prune, augment

New challenges: building and evaluating pangenome graphs for 5 HIV quasispecies

```
vg msga -f GRCh38_alts/FASTA/HLA/L-3139.fa -D \  
| vg mod -U 10 - | vg mod -X 32 -c - >L-3139.vg
```

```
vg view -dp L-3139.vg
```

vg msga



vg vectorize

vg vectorize -f -x tiny.xg aln.gam

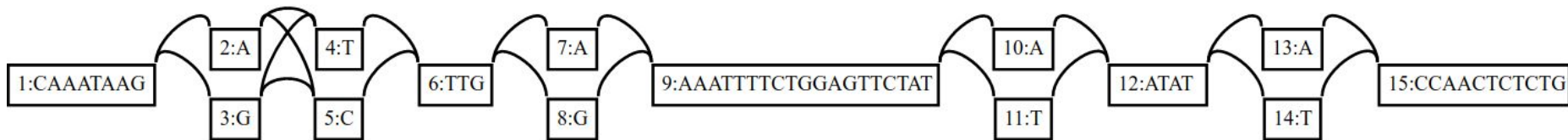
aln.name	node.1	node.2	node.3	node.4	node.5	node.6	node.7	node.8	node.9	node.10	node.11	node.12	node.13	node.14	node.15
d20030447889ddce	1	0	1	1	0	1	1	0	1	1	0	1	1	0	1
617e3f3871de4388	1	1	0	1	0	1	0	1	1	0	1	1	0	1	1
47747b2abe90ed0c	1	0	1	1	0	1	0	1	1	0	1	1	0	1	1
37b9b60a8a5213ff	1	1	0	1	0	1	0	1	1	1	0	1	0	1	1
e5d31d6cd282cf8d	1	0	1	1	0	1	0	1	1	0	1	1	0	1	1
57dda702eae82c9	1	0	1	0	1	1	1	0	1	1	0	1	1	0	1
08343878ae5b90f3	1	0	1	0	1	1	1	0	1	0	1	1	0	1	1
757b525e41d48830	1	1	0	1	0	1	1	0	1	1	0	1	0	1	1
cd17bf40552fc5a2	1	0	1	1	0	1	0	1	1	0	1	1	0	1	1
1b8e295543bed0e8	1	1	0	1	0	1	0	1	1	0	1	1	1	0	1

vg mod

MANY graph modification tools in one command line utility.

- Sorting
- Chopping
- Simplification
- Augmentation
- Unfolding/unrolling
- Path manipulation (add, remove, keep)
- ... etc, etc

vg mod -pl / vg prune

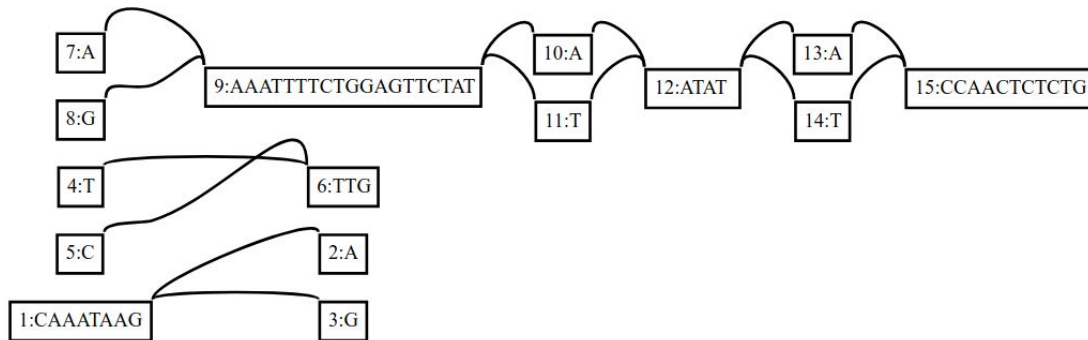


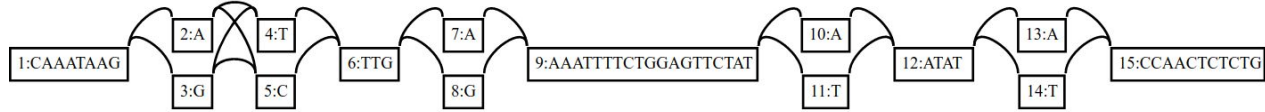
vg mod -pl 8 -e 2 tiny.vg

or

vg prune -k 8 -e 2 -s 0 tiny.vg

Removes edges for which we would have crossed 2 bifurcations in a path of 8 bases.
(Used in indexing.)



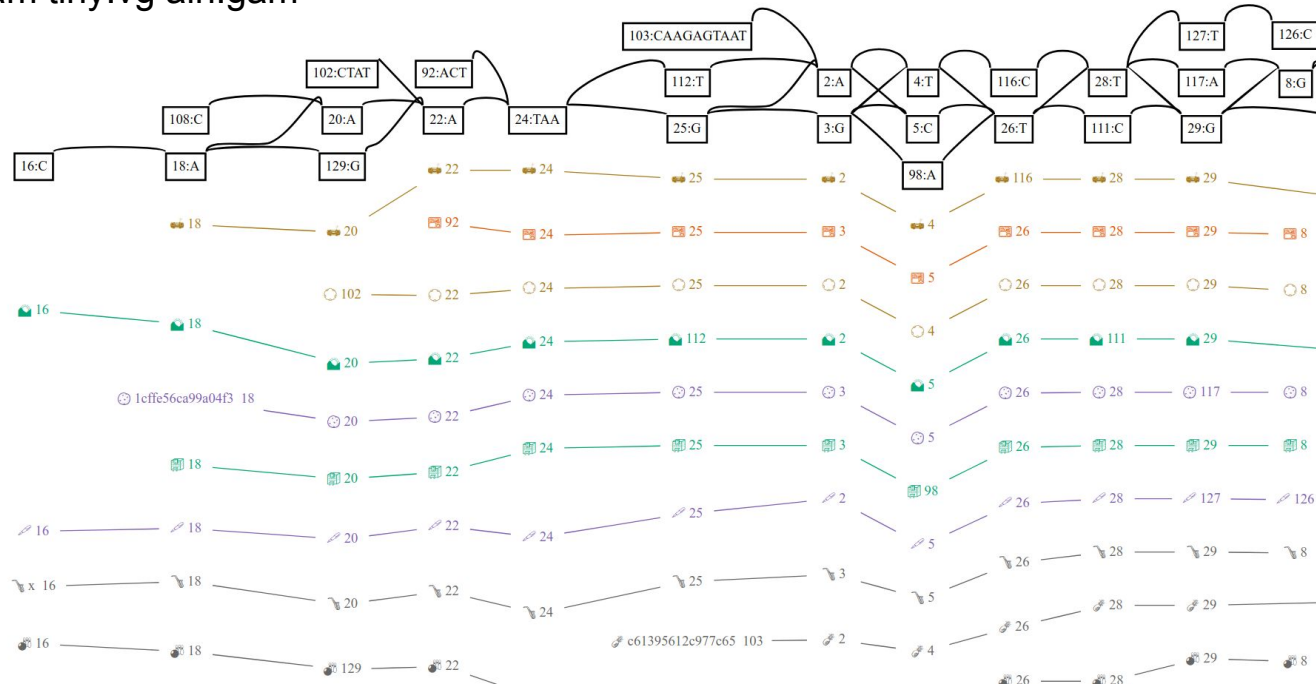


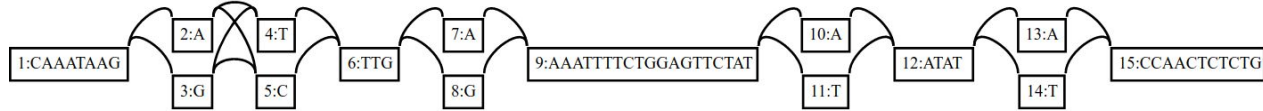
vg mod -i / vg augment

vg map -d tiny -G <(vg sim -n 10 -e 0.1 -i 0.05 -l 50 -a -x tiny.xg) >aln.gam

vg mod -i aln.gam tiny.vg >tiny+.vg

vg augment -g 1 -A aln+aug.gam tiny.vg aln.gam



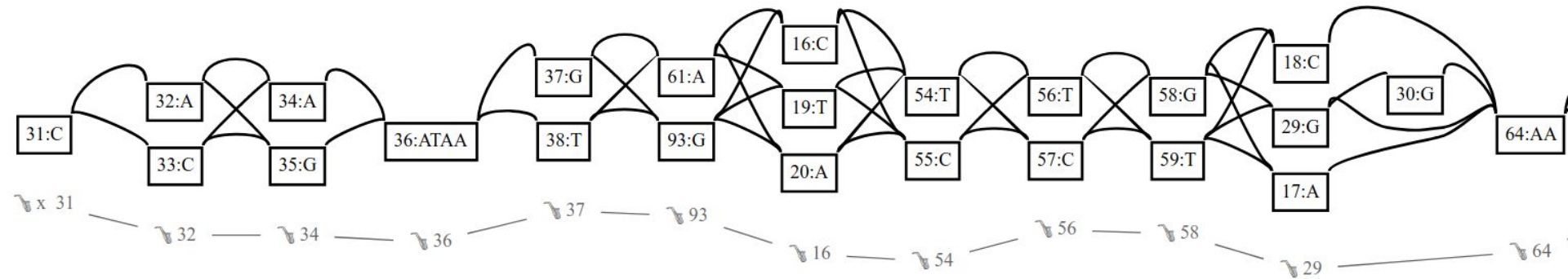


vg mod -i / vg augment

`vg map -d tiny -G <(vg sim -n 10 -e 0.1 -i 0.05 -l 50 -a -x tiny.xg) >aln.gam`

`vg mod -i aln.gam tiny.vg >tiny+.vg`

`vg augment -g 1 -A aln+aug.gam tiny.vg aln.gam`



Questions

How confident are you with
building your own workflows
within vg framework?

How confident are you creating
graphs using vg msga?

How confident are you with
modifying graphs using vg mod?

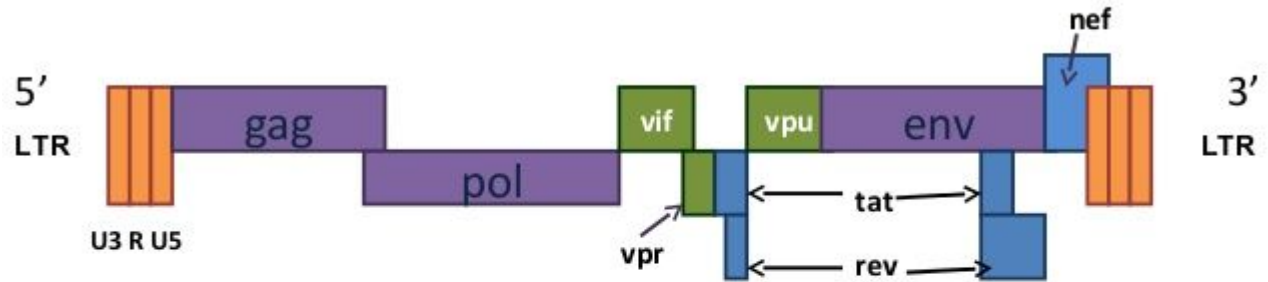
How confident are you with exploring the properties of mixed sequencing data sets using genome graphs?

How well do you understand algorithmic challenges that come with transitioning from linear reference genomes to graph genomes?

Presentations on HIV experiments

HIV Genome

Automatic
circularization of vg
msga progressive
assembly resulted from
HIV's ~700bp LTR



gag – core proteins (including p24)

pol – envelope glycoproteins

env – enzymes (RT, protease, Integrase)

tat, rev, nef, vif, vpu, vpr – proteins in the modification of host cell
to enhance virus growth and regulate viral gene expression

LTR – Long Terminal Repeats- for initiation of transcription.

Maybe we're at coffee break?

Classical (bacterial) pangenomics

New commands

index (of alignments), chunk, call, genotype, pack

vg index -a (start-node sorted alignment index)

```
vg construct -r small/x.fa -v small/x.vcf.gz >x.vg
```

```
vg index -x x.xg -g x.gcsa -k 16 x.vg
```

```
vg map -d x -G <(vg sim -n 100 -e 0.01 -i 0.005 -l 50 -a -x x.xg) >aln.gam
```

```
vg index -d aln.gam.idx -a aln.gam
```

```
vg index -d aln.gam.idx -D
```

```
{"key":"+a+26+0", "value":{"refpos": [{"is_reverse": true, "offset": 103, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+26+0", "value":{"refpos": [{"is_reverse": true, "offset": 103, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+32+0", "value":{"refpos": [{"is_reverse": true, "offset": 142, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+36+0", "value":{"refpos": [{"is_reverse": true, "offset": 172, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+42+0", "value":{"refpos": [{"offset": 186, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+43+0", "value":{"refpos": [{"offset": 189, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+46+0", "value":{"refpos": [{"offset": 201, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+49+0", "value":{"refpos": [{"is_reverse": true, "offset": 204, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+52+0", "value":{"refpos": [{"offset": 219, "name": "x"}], "identity": 0.9799999999999999, "sequence": "A"},  
{"key":"+a+53+0", "value":{"refpos": [{"is_reverse": true, "offset": 222, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+55+0", "value":{"refpos": [{"is_reverse": true, "offset": 221, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+55+0", "value":{"refpos": [{"is_reverse": true, "offset": 221, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+55+0", "value":{"refpos": [{"offset": 255, "name": "x"}], "identity": 0.9799999999999999, "sequence": "A"},  
{"key":"+a+55+0", "value":{"refpos": [{"is_reverse": true, "offset": 221, "name": "x"}], "identity": 1.0, "sequence": "A"},  
{"key":"+a+55+0", "value":{"refpos": [{"is_reverse": true, "offset": 221, "name": "x"}], "identity": 1.0, "sequence": "A"}
```

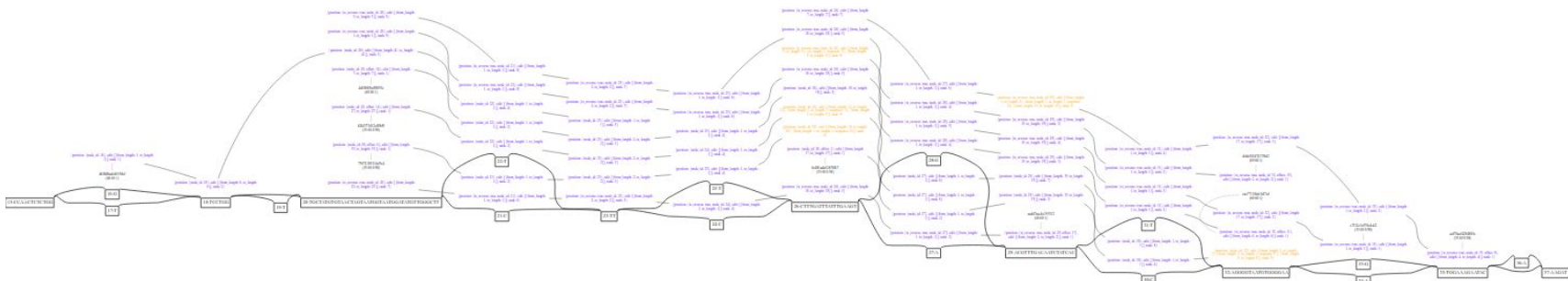
Sorting alignments (by start node id)

```
vg index -A -d aln.gam.idx | vg view -a -  
vg index -A -d aln.gam.idx >aln.sort.gam  
vg view -a aln.sort.gam | jq '.path.mapping[0].position.node_id' | head
```

```
16  
18  
20  
20  
20  
22  
16  
16  
32  
32  
....
```

vg index -N (node to alignment index)

```
vg index -N -d aln.sort.gam.idx aln.sort.gam
vg find -d aln.sort.gam.idx -o 24 | vg view -a - | wc -l
vg find -d aln.sort.gam.idx -o 23 | vg view -a - | wc -l
vg find -x x.xg -n 24 -c 1 >m.vg
vg view -dA <(vg find -d aln.sort.gam.idx -A m.vg) <(vg find -x x.xg -G
<(vg find -d aln.sort.gam.idx -A m.vg))
```



vg explode (break graphs apart)

```
vg mod -pl 16 -e 3 x.vg | vg explode - parts
```

```
parts/component0.vg  x
```

```
parts/component1.vg  x
```

```
parts/component2.vg  x
```

```
parts/component3.vg  x
```

```
parts/component4.vg  x
```

```
parts/component5.vg
```

```
parts/component6.vg  x
```

```
parts/component7.vg  x
```

```
parts/component8.vg  x
```

```
parts/component9.vg  x
```


vg chunk (break graphs into pieces)

```
vg chunk -x x.xg -n 10
```

```
ls chunk*
```

```
chunk_0_ids_1_23.vg
```

```
chunk_1_ids_21_46.vg
```

```
chunk_3_ids_66_90.vg
```

```
chunk_5_ids_109_133.vg
```

```
chunk_7_ids_153_177.vg
```

```
chunk_9_ids_197_210.vg
```

```
chunk_0_ids_1_5_trace_annotate.txt
```

```
chunk_2_ids_43_68.vg
```

```
chunk_4_ids_88_112.vg
```

```
chunk_6_ids_131_155.vg
```

```
chunk_8_ids_175_200.vg
```

vg pack (graph coverage vectors)

```
vg pack -x x.xg -g aln.gam -d -n
```

```
0 0
1 0
2 1
3 0
4 1
5 1
6 2
7 2
8 0
9 2
10 2
11 0
12 2
....
```